



Learning Axure RP Interactive Prototypes

John Henry Krahenbuhl

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A practical, step-by-step guide to creating engaging prototypes with Axure

About This Book

- Understand the fundamentals and the architecture of Axure RP
- Build fascinating and interactive prototypes without writing a single line of code
- Familiarize yourself with effective time-saving methods you can use to construct and annotate wireframes, interactive prototypes, and UX specifications

Who This Book Is For

If you are a user experience professional, designer, information architect, or business analyst who wants to gain interactive prototyping skills with Axure, then this book is ideal for you. Some familiarity with Axure is preferred but not essential.

What You Will Learn

- Master Axure's pages, panes, and design area
- Create interactions for global headers and footers
- Animate a custom carousel including YouTube and Vimeo videos
- Incorporate dynamic feeds from Twitter and Facebook
- Develop interactive catalog and category pages by leveraging the new Repeater widget
- Build functional account sign up and login forms
- Design an engaging shopping cart prototype with the checkout functionality

In Detail

This book provides you with a rapid introduction to interactive prototyping. It starts with explaining the basics of Axure RP and quickly familiarizes you with pages, panes, and widgets. It then walks you through designing increasingly compelling experiences by enabling basic, intermediate, and advanced interactions with your own interactive prototype.

You will also learn how to generate common interactions for a typical home page that includes a global header and footer as well as an interactive carousel. You'll also incorporate social media feeds from Facebook and Twitter. You'll enhance your functional prototype with user account creation and login validation; simulate a Content Management System driving catalog, category, and search results pages; and finally learn to fashion a dynamic shopping cart with a progress indicator and checkout interactions.

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