Vectorworks for Entertainment Design: Using Vectorworks to Design and Document Scenery, Lighting, and Sound

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The first book in the industry tailored specifically for the entertainment professional, *Vectorworks for Entertainment Design* covers the ins and outs of Vectorworks software for lighting, scenic, and sound design.

With a detailed look at the design process, from idea to development, to the documentation necessary for execution, *Vectorworks for Entertainment Design* will encourage you to create your own process and workflow through exercises that build on one another. The text stresses the process of developing an idea, visualizing it, and evolving it for presentation, documentation, or drafting. The author focuses on both the technical how-to and the art of design, giving you the tools you need to learn and then use the application professionally. Fully illustrated with step-by-step instructions, it contains inspirational work from Broadway, major regional companies, and non-theatrical, entertainment design.

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